

KewIPage 2.7

COLLABORATORS

	<i>TITLE :</i> KewIPage 2.7		
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WRITTEN BY		April 14, 2022	

REVISION HISTORY

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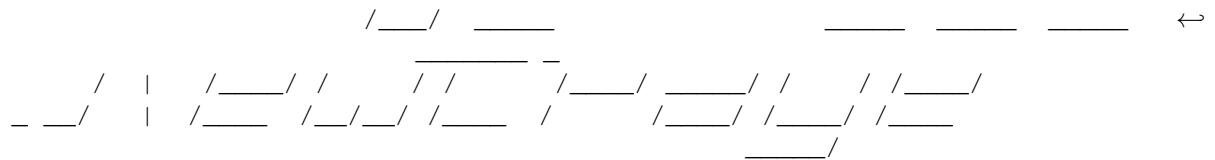
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Chapter 1

KewlPage 2.7

1.1 KewlPage 2.7



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1.2 Introduction

KewlPage?

This is a door which pages you in a kewl way (hence KewlPage!), with a whole of features this is the ultimate page door for MAX's BBS systems. This is just a paging door though and requires a seperate chat door, recommended chat doors are KewlChat/YaanChat by Niki Murkett (KewlPage is enhanced for YaanChat) or MaxsChat by Edward Lawford.

Requirements

Kickstart 2.04+

MAX's BBS V1.54 68000 or MAX's Pro.

Memory requirements increase depending on samples, modules, etc used.

Requirements for optional features:

medplayer.library (LIBS:) for MED modules.

narrator.device (DEVS:) & translator.library (LIBS:) for speech.

1.3 Disclaimer & Distribution

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KewlPage is licensed to be used free of charge on any system.

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END OF TERMS AND CONDITIONS

Additional note: This program has been tested and should not damage your system, although it may crash if you're unfortunate.

1.4 Installation

Installation

Copy the entire KewlPage directory to Doors: or unarchive it to Doors:, this should only be performed if you are installing from scratch. If you are upgrading you should read the

History section
to see what has

changed and what needs to be copied over or changed.

If you wish to play MED modules, you need the medplayer.library in LIBS: and if you want your computer to speak the page to you, you need narrator.device in DEVS: and translator.library in LIBS: (only released with Workbench 2.05 and below).

If you don't use or don't intend to use KewlChat or YaanChat (by Niki Murkett) then you can delete the file named Chatting.text located in the same directory, if this file exists, KewlPage will check the ENV: bits for KewlChat/YaanChat and see if you are chatting to someone on another node, if you are then it will display the Chatting.text screen, set the paged flag, write a log entry (if enabled) and exit.

To get it on to the BBS, run it as a standard door, you'll need to replace your existing page function with this one:

Key:	Function:	Extra:	Lo acc:	Hi acc:	Filename/Name/Dest/Path:
P	34	0	0	10000	Doors:KewlPage/KewlPage

Now KewlPage is installed onto your BBS! As of KewlPage 2.5, KewlPage can directly launch a chat program if you answer the page, more on this later. You will still want a quick chat interrupt type option on your main menu I presume so this is how you do it...

Now, you know you can set an access at 10000 and no user on-line will be

able to access it (well, you shouldn't give users 10000 access) but from your side you can, regardless of the user's access level, this is because MAX's treats local keypresses at Sysop's access. Here is an example of how to set up the menu entry with MC (the MaxsChat standalone door) - preferably on your main menu:

```
Key:   Function:   Extra:   Lo acc:   Hi acc:   Filename/Name/Dest/Path:
/      34          0        10000    10000    Doors:MaxChat/MC
```

Login as a guest and press /, aha! It should work if you installed it right.

Of course, you will probably want to use YaanChat for the chat door so read the YaanChat docs to find out how (pretty much the same way as MaxChat!).

Well there it is, you have your chat interrupt (and u can put it on as many menus as you like), so now your page & chat system is ready to go.

Now, let's go to the
configuration section!

1.5 Configuration

Configuration

The configuration file is held in the same directory as KewlPage and is oddly enough called KewlPage.cfg ! Use a text editor to edit this :o)...

This is how the config file should be set up:

1: Number of times the page sound is played
(Only applicable to bell, beep, samples & execute)

- 0 = Play no sound whatsoever.
- 1 = Play only once when first paged.
- 2 = Continually repeat playing as you are being paged.

2: Your pager audio:

- 0 = Terminal 'bell' (built in internal, equiv. CTRL+G / Ascii code 7).
- 1 = External RAW sample (not IFF, these have headers).
- 2 = Soundtracker/Noisetracker compatible music module.
- 3 = Med music module (plays MMD0 and MMD1) (see requirements).
- 4 = System beep (via. DisplayBeep().., the Workbench one).
- 5 = Speak the users reason to page (see requirements).
- 6 = Execute external command.

3: Filename of sample, module, command OR speech rate.

Sample, module or command to execute:

(path+filename)

Speech:

The rate at which the speech is said in words per minute, from 40-400.
Defaults at around 200 if this is left blank.

4: Sample playing frequency OR speech frequency:

Samples:

A BLANK LINE = Random frequencies (quite funny this one).
Otherwise a rate in hz. E.g. 11000. Sensible rates are from 6000 to 22000hz.

Speech:

The frequency (pitch) of the speech, from 65-320.
Defaults at around 180 if this is left blank.

5: How to answer page/page window settings:

0 = Press (as in KEY!) 'A' to ANSWER, 'B' for BUSY & 'C' for Cancel. This will not open any windows and will use the BBS screen instead for excepting the keys. The MAX's BBS screen must be open to press anything.

1 = Open the GUI, click buttons to for actions or keyboard shortcut.

6: Workbench flipping
(For GUI only)

0 = Don't flip anything.
1 = Workbench to front when paging begins.
2 = Workbench to back when paging has finished.
3 = Both 1 & 2.

Big note: If you use a highly recommended program like MCP and set POPPUBSCR function, then it is not worth setting flip screen to front, because POPPUBSCR will automatically pop it for you.

7: Want to allow the user to leave if a message if you don't answer?

A BLANK LINE to disable.
Otherwise the person to leave message to. E.g. YOU!

8: Chat door to run after answering page:

If you want to run a chat door directly after answering your page, enter the full path to the door and KewlPage will run it, e.g.
"Doors:YaanChat/YaanChat".

9: Paging log:

A BLANK LINE to disable.
Otherwise (path+filename) of log. E.g. BBS:Logfiles/Pagelog.text
See

here
for more info.

10: Speed of page:

A value must be set here, 12 is the standard, this is the speed at which it draws the gauge on the screen (and when the continuous playing is taken into account, note: not always played, see next one..). This value is not of any real measurement, just play with it to see what you think is best.

11: Number of seconds before playing sound:

(For continuous playing, samples, beep and bell only)

This allows the bell, sample, beep or execute to be played at certain intervals while paging if set to play continuously, it will draw 2 parts of of animation to every second of the pager, note that it is timed with the seconds of the page, this lets you set how many seconds before playing sound. You could have like a drum beat playing seamlessly by tweaking the speed of the page, and the number of seconds to wait.

(number of seconds)

E.g. 2 for play the sound every 2 seconds, 3 for every 3, etc.

12: Pager mode:

This section lets you chose what page mode you want, the pager must have its directory and ANSI files inside the Pagers directory for it to work.

0 (or blank line) = random choice!

1 = Gauge mode every time.

2 = Mad Bomber pager every time.

3 = Bass Boom pager every time.

For random choice, you can delete any pagers you dislike (by directory) and it will pick from the ones remaining.

Setting up Max Pages & Chat Times

KewlPage incorporates Max Pages & Chat Times from the MAX's BBS pager, you set these up in the System Configure menu in MAX's BBS.

Max Pages sets the maximum number of pagers a user can attempt, this only applies to the "Page Again?" prompt and the user can re-load KewlPage to page again if really desperate!

Chat Times sets the times at which a user can page you, anything outside the Chat on time will not allow the user to page, you enter the time in 24 hour format, any time that falls outside the time off and time on is considered the Chat Off time. The ChatOff.text will be displayed if chat is off. To disable this, make the Chat On and Chat Off times the same number!

For information or on how to change the ANSI screens then read
here
!

For information on the pagers & configuring them, click
here
!!

1.6 In use

In use..

When KewlPage first loads, the user is requested to enter a reason to page you, it has to be over 7 characters, a blank reason will quit KewlPage. Now it will ask if they really want to bother you, it will then page if they say yes, tho a few things can happen here so that it won't page...

- o If you have Chat turned off (from the MAX's menu) then it will display NoChat.text.
- o If you have KewlChat or YaanChat and are chatting on another node then it will display "Chatting.text" which is the same as the BUSY screen except with different text.
- o If they try paging outside your chat times it will display ChatOff.text.

If everything is still hanging in there :) the pager will now begin, either it will display text on the MAX's screen (for Answer, Busy & Cancel) or a GUI will open with lots of stuff on! It will also do whatever sound settings you have...

If you're in, ANSWER the page, if you're busy, BUSY the page and if you're just annoyed, CANCEL the page, otherwise it will automatically CANCEL after 20 page bits. Each page has its different animation, look at each one :o).

You can set the Chat on/off flag (in the MAX's menu) from within the GUI, so if you don't want the user to page again you can turn it off directly, to enable chat again you have to re-enable it on the MAX's menu or re-load MAX's.

You can enter a reason why you are out, enter it and press return before the time runs out and it will be displayed at the bottom of the text when the Sysop didn't the page (for either pager mode), you can also do this by typing: SetEnv OutReason "Reason for being out." into the shell, a blank reason will clear the OutReason and to permanently set the OutReason (so it's there after you reset) Copy ENV:OutReason ENVARC: and there!

Check out BSP-Reason by Bradman (BSP-Reason is available on the Aminet as BSP-Reason.lha in the comm/maxs directory).

If you answer the page it can do one of several things depending on what you have set, if you have a file called Answer.text in the relevant pager's directory it will display it. If you have set a chat door to run after answering then a chat door will run, if you have not it will just set an ENV variable called ENV:Chat (for any use) and you should run the chat door by hand.

If you BUSY the page, it will display Busy.text and ask the user if they want to leave a message, they won't be able to page you again unless they reload the pager.

If the page time-outs or is cancelled then it displays End.text, if you have set an OutReason it will be added to the bottom of the screen in speechmarks and then it asks them if they want to page again, if they do, it does it all again, except if you are using a MED module, it will continue the

module instead of replaying it altogether :), the number of times they can page you again is limited to Max Pages in MAX's. If they don't or can't page again it asks them if they want to leave a message to you.

Note: If you are playing a sample or module and KewlPage cannot find the file, it will revert to DisplayBeep so you can still be beeped!

Thats about all it does, theres lots of configuration features and the bits like the

page log
and stuff.

1.7 KewlPage Pagers

The Pagers

As of KewlPage 2.6, each pager has its own directory inside the Pagers directory. E.g. KewlPage/Pagers/1/ for pager 1, KewlPage/Pagers/2/ for pager 2, etc. There are currently 4 pagers for KewlPage (and so, 4 directories).

Each pager has 4 ANSI files (see [here](#) for more information on these, pager #4 has an extra ANSI. Each pager also has a Text.cfg to configure the text that is displayed by KewlPage before/after paging etc.

This format of this file is

Sure you want to page prompt.
Want to page again prompt.
Want to leave a message to the Sysop prompt.

Look at the Text.cfg in each of the Pager's directories for examples on this.

Pagers Explained

1. Progress Pager This shows a basic progress indicator that changes colour as it goes across the screen.
 2. Mad Bomber Pager Designed by Niki Murkett, this one shows a fuse that has been lit, it slowly burns down until it gets to the TNT! So if you don't answer, BOOM! :o)
 3. Bass Boom Pager So, you got some powerful speakers eh? And you got your bass turned to max... Well, the pager is increasing the bass too, and soon it will cause an Earthquake!! Answer before the bass gets to max, otherwise you might not have a house left (or surrounding city).
 4. Countdown to Destruction Pager A watch is set, it counts down from 20 and causes the earth to explode if you don't answer in time!
-

(Hmmm.. It seems these pagers get more and more violent)...

OK, I think that's your lot, this is actually the last bit i'm typing in the new KewlPage guide and i'm bloody knackered, and I feel toncilities coming on, oh well :o).

1.8 The ANSI Screens

The ANSI Screens

There are a bunch of ANSI screens, one of the screens lets you set the cursor position of a certain part of the pager, heres the list of them!

The ANSI files stored in the main directory

Intro.text - Displayed right at the start (should not have screen clears).
See below on for information on configuring this screen.

Chatting.text - Displayed if you are chatting on another node using KewlChat or YaanChat, this file is removable if you do not want this feature.

ChatOff.text - This is displayed a user tries paging you outside your paging hours. This is disabled if your page on is the same as page off.

NoChat.text - This is displayed when you have turned chat off from the MAX's menu (same as if it has been set from the KewlPage GUI).

Font.text (only Pager #4) - Holds the numbers & colon text for this pager, edit this file with caution.

The ANSI files for each pager

These files can be found in the directory for the relevant pager, e.g. Pager #1 is in KewlPage/Pagers/1, #2 in KewlPage/Pagers/2, etc.

Answer.text - Displayed when you answer the page. You might want a PAUSE (%Z) or WAIT (%Y) in here, you can delete this file if you don't want it to be displayed.

Busy.text - Displayed when you BUSY the page.

End.text - Displayed when you don't answer or CANCEL the page.

All of the files above should have screen clears in them for the best effect.

Intro.text

This file has cursor positioning stored in its file comment (if not it reverts back to the KewlPage default), you can set this by c:FileNote or "File Comment" in Dopus, etc. The format of this is:

X,Y = X position (column),Y position (row)

e.g.

30,10

(30 across, 10 down)

This is used to set the position of the bit to enter the reason to page (note: this is the position in an ANSI editor, as KewlPage adds 5 lines itself to the top and adjusts the positions accordingly) make sure this text doesn't have any screen clearing codes and stuff otherwise it won't work properly.

Use an ANSI editor that gives the position of the cursor, click where you want the bit to be, record it down and enter it into the file's comment using `filenote` from the shell, or `COMMENT` in `DOPus`, etc.

1.9 The Page Log

The Page Log

The page log is a little text file which records who paged and when, I mean, it only records it if you didn't answer the page or said you were busy, it writes to a file you setup in the config file (or if you turn it off then it won't record a log). This is an example:

```
1: Joe Bloggs paged you on 20-Feb-97 at 3:02:05 am. You were chatting.
1: Reason = "your a little man!", left msg.
```

```
2: Santa Claus paged you on 11-Apr-97 at 2:13:12 pm. Paged twice.
2: Reason = "Happy birthday to you..."
```

```
1: Steve Clack paged you on 26-May-97 at 4:06:19 am. You were busy.
1: Reason = "I wrote this you idiot!", left msg.
```

```
1: Niki Murkett paged you on 29-Jul-98 at 5:58:54 pm. Chat was off.
1: Reason = "Abbbabbbababbbababbbbbb"
```

^

The number at the far left is the node number on which the page was done on (to keep in standard with the rest of the logs).

The first line contains the person who paged, the date and the time. It then tells you what happened to the page, there are several different things that can appear here:

Paged once, Paged twice or Paged xx times. - This is displayed when the user paged you but didn't get an answer or you CANCELLED the page, it tells you how many times they said 'YES' to the page again prompt. The number of times they can do this is limited by the Max Pages in MAX's.

You were busy. - You BUSY'ed the page, clicked BUSY or whatever.

You were chatting. - You have YaanChat by Niki Murkett installed, a file called 'Chatting.text' is in the KewlPage directory and you were chatting to someone on another node therefore the user couldn't page you.

Chat was off. - Either you turned off chat in the menu, or the user tried to

page outside your chat times.

The second line contains the reason they used for paging, and some text is added to the end if they said YES to leave a message (it says ",left msg."), although if they hung up or aborted the message, then this will still say that they left you a msg, even if they didn't (sorry about that, but there isn't a way to tell if a message has been aborted).

1.10 No Sound Version

The No Sound Version

This is a special version of KewlPage with the internal sound routines disabled, this means it won't use the AMOS routines that bang the hardware. You should try out this version if you don't use the sound routines in KewlPage or if the main version crashes.

It acts exactly as the standard version, it even reads the configuration the same. This special version is named KewlPage_NoSound.

Note: You can still use the external execute, terminal/bbs bell & system displaybeep and these are more than adequate at playing whatever you want :).

I hope some people find this version useful, if it didn't work previously on your machine or the sound was trashed etc.

1.11 Bugs and Problems

Known Bugs

WorkbenchToBack feature is a bit bugged cos it does just that, flips Workbench to back, not very handy if MAX's is iconified or it's not the second screen of the stack, as it'll flip another screen you may have open instead to front. You can turn this off, see

Configuration

.

Sample playback doesn't reserve any channels via. audio.device beforehand, so if you are playing a mod or something it'll do some weird effects - this could be a feature tho, if you left a mod playing and went downstairs - the mod would mess up! A solution would be to use an external player such as Play16 and the execute function, of course if you want to play a MED module, and one is already playing, KewlPage will fail when it attempts to initialise the med library and default to displaybeep.

When KewlPage loads, AMOS resets the audio channels and this will make some module players very unhappy, especially if they are playing from fast ram, you will find it starts to play random shit instead - this doesn't crash but you have been warned: it can make your system very unhappy!

1.12 PatchControl by ALiEN DESiGN

PatchControl

This program enables system patches to be removed safely without having to reboot the machine or causing it to crash. MCP needs this program running for many of its features.

MCP is an excellent system patcher that replaces hundreds of functions in the operating system & adds functionality to your Amiga, all configurable from an MUI GUI. PatchControl is included with MCP.

This same program, PatchControl, also seems to fix a problem with KewlPage and the execute door function launching YaanChat (or indeed other AMOS doors), AMOS's patches seem to cock up and cause a crash after a while and PatchControl fixes this problem by adding method to the caos. It may also fix a few other potential crashes, not just with KewlPage.

To install simply copy the file to your C: directory and insert a line in your startup-sequence straight after SetPatch:

```
; Copyright ©1801 Commodore of the lost realm.
```

```
SetPatch QUIET  
PatchControl >nil:
```

```
..blah..
```

```
...and that's it, you got it installed now!
```

You can find information for all of ALiEN DESiGN's productions at their web site: <http://www.aliendesign.net/> ! I hope this improves your system.

1.13 Contacting me, Greetings and Thanks

Credits

©1998 Steve Clack of Liquid Software Design & NSA Design.

With thanks to Niki Murkett for Kewldoors extension for AMOS and the patcher that allows this to be used on Multinode systems.

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Greetings

All registered LSD DOORS users!

Niki Murkett, Techn!x, Leigh Russ, Dr. X, Wendell Watanabe, Luigi, StoneCold, Pete Laird, Bullseye, Christopher Jeffery, Bradman, Skutter, Kevin LaRocque, Jim Oloughlin, MR TOAD, Paul Waite, Sheep Strike, Sykoe, Erland Andreassen, Robert Swain, mR bOOMBASTIC, Shakey, Bomma, Timm Rutland, Stuart Hedges.

All Fluffynet guys!

SORRY IF I FORGOT YOU! (Nag me!)

Remeber: Your LSD DOORS registration counts even with my freeware products! It gives me incentive to keep on working but keep as many doors free as possible. So please register, to make me make more for you :o).

1.14 History

History

1.0 - First version (only beta version released).

1.1 - Added speech and Displaybeep for pager audio. Plus execute function. Both the main window and console now open on the default public screen which means that if you have something like MultiCX running, you can set it so the frontmost screen (if public) is the default public screen :). You can now use your own intro text and define the cursor of both the page.text and the new intro.text and some other stuff too. I think i've fixed the crashing bug on A600s and A1200s with low ram.. Used direct library calls to make things smaller + faster. No longer need to use AvoidTask, this program will run on MultiNode systems with Niki's AMOS Multitasking patcher, call my BBS for info. Colourful bar page instead of boring dots, looks better and the page length has been slightly extended. Added 2 xtra chars for calc reasons. Removed Kewlpage Prefs, hope you don't mind!

2.0 - Changed the GUI, there is just one window now with the info in it, and this window is done with a new GUI extension so it it a bit nicer now. I rewrote the GUIDE and changed all the ANSI screens. Changed some text in the actual door, and a few more page features. The page log has some new features now. More configuration options. Added "ANSWER" screen. More multitasking friendly. Extended MED support, and speech is now handled internally. Lots & lots of other new features!! Too many to list (Well, erm I forgot what I changed actually, its been such a long time...)

2.1 - Forgot some screen pauses for non-MAXs systems. Enhanced Kewl/Yaan chat support, now writes log entry properly.

If you are using MAX's Pro it will test the Chat on/off status so you will be able to turn off chat and it will bring up a BUSY screen :). Fixed a few things, sometimes I tend to write KewlChat instead of KewlPage so oops :), also KewlChat is the same as YaanChat just that Yaan is a newer and unreleased version.

- 2.2 - Fixed code where it would call MAXs specific functions even when MAX's mode isn't enabled, should be fine now!
Added Mad Bomber Pager mode! This can be used instead of the normal progress meter pager or have KewlPage randomly chose between each! This comes with several screens from the original Mad Bomber Pager (written by Niki Murkett) although this version has been coded by me instead, its slightly different and the screens have been customised, also note that the prompts and text will change to suit explosion style stuff if this mode is on :).

New config file entry, see
configuration
section.

Took out the "sure you want to page?" prompt if you have turned chat off or you are chatting on another node.

- 2.3 - Page sysop changed to Set page light so KewlPage will no longer touch the page function if using MAXs (and you can leave the page lines). Enhanced the Mad Bomber Pager mode, the fuse is now in colour and the cursor stays on top of the fuse the users end and sometimes won't be displayed (depending on software) which looks better.
Added BoomAnswer.text and BoomBusy.text that are displayed instead of the standard ones if it is on Mad Bomber Pager mode.
Now sets a variable called 'ENV:Chat' if the page was answered (deletes it when KewlPage is first run), this can be used in a script to then launch a chat door if you are using MAXs Pro or anything else you might want to experiment with.

- 2.4 - Screwed up big time and wiped the 2.4 guide, here is what I remeber:

Compiled with new libraries and new extensions. Fixed some bugs.

No more paragon support (did any Paragon users use this anyway?).

Now works only on MAX's 1.54 68000 or MAX's Pro - the benefit of this is that all MAX's Pro functions now work on MAX's 1.54.

Line 8 of config no longer does anything.

Improved GUI for paging, the whole reason for paging now fits on the GUI and you can directly turn the chat flag on/off.

Incorporated Chat Times and Max Pages from the settings in MAX's BBS (from the System Configure in MAX's), see the new end part of the

configuration
section!

Added 'ChatOff.text' for when a user tries paging outside your Chat times and 'NoChat.text' for when chat has been turned off, see the new

ANSI section

for more info on these!

Improved log writing, now has month name instead of number and better time.

Defaulted to speech instead of DisplayBeep if something is wrong (oops).

Removed internal Pause from ANSWER screen, so you must add your own pause (or wait!), this applies to the BoomAnswer.text too.

2.5 - Added function to run a chat program after answering the page, you configure this on LINE 8 of your

configuration

, enter it as

a normal door, e.g. Doors:YaanChat/YaanChat !

You can now delete the Answered.text and BoomAnswer.text ANSI files, this is especially if you want to launch a chat program straight from KewlPage, although you don't have to do this if you don't want to.

Added OutReason, this allows you to specify a reason why you are out which will be added to the bottom of the Boom.text and the NoAnswer.text if you do not answer. The OutReason is one line (upto 76 characters) and is held in ENV: so you can use SetEnv OutReason "Reason for being out".

Added string gadget to GUI which lets you set the OutReason there too.

Fixed some of the guide up that was wrong for 2.4 and 2.5!

2.6 - Fixed the sample playback frequency, now plays back at rate you specify!

Fixed key presses if the GUI is deactivated, it would only read keys from the user and not the Sysop instead of vice versa (oops).

Fixed the Mad Bomber pager if it's cancelled half way through.

Added

PatchControl

with the KewlPage release, this will fix the crashing problems. Permission to include PatchControl with the release has been obtained from ALiEN DESiGN.

The new MAX's Pro.. hmmm.. Niki does it again :o) and now the KewlPage intro cocks up and asks for a strange volume, even MaxChat does this sometimes as people are typing... HMMMMM dodgy. Well, at least it's fixed inside KewlPage anyhow (<> has changed to >>)

You can now get execute command to loop every page bit, just like bell & samples, this gives you a bit more power for progs like Play16.

Added new style for pages, a modular style, although the code for each pager is still internal, each pager has its own directory for its files. Files have naming standard now too (Answer.text, Busy.text, End.Text and Page.text). So if you want to design your own pager, I can include it easily.

You can now disable an individual pager by deleting its directory, for

random pager mode.

Added Bass Boom & Countdown to Destruction pagers, hope you like them :o).

The standard pager (Progress Pager) has a set position now, you can't change it using the comment line (but you still can with Intro.text).

Made random code slightly more random.

The timing is slightly different, incase ANSI drawing takes more time than expected it does the timing as its drawing, this might make your timings for samples slightly out in this version (requiring a little tweaking) but they will at least have a chance of sounding alright on slow modems.

Changed parts of the guide, added special
 paggers
 section.

Note for upgrading: Erase your old KewlPage ANSIs before installing, or back them up and copy over to the relevant directory (see above).

2.7 - Fixed "Leave message to Sysop" text if the page is BUSY'ed or doesn't actually begin (chat off, etc.).

Added cycle-pager mode, for a different pager each time KewlPage pages!
This is page mode -1, set this in the
 configuration
 .

Improved animation on most systems (user's side) by moving the cursor after drawing a frame of animation, this looks great on Amterm if the user has block cursor mode on :o), should look good on any system tho.

Removed file checking for execute command. Don't forget to Run >nil:
if the program you are executing doesn't detach from the CLI!!

Made disk I/O a bit safer (if theres a crash it won't invalidate your drive). Made GUI opening/closing a bit safer, too.

Included no-sound version. You're probably thinking "but that's the main feature of a pager!", well, just the internal sound routines, this means you can still execute external programs, use the BBS bell or even your system sound. Since AMOS bangs on the hardware, you should try this version if the main version does not work. Click
 here
 for info.
